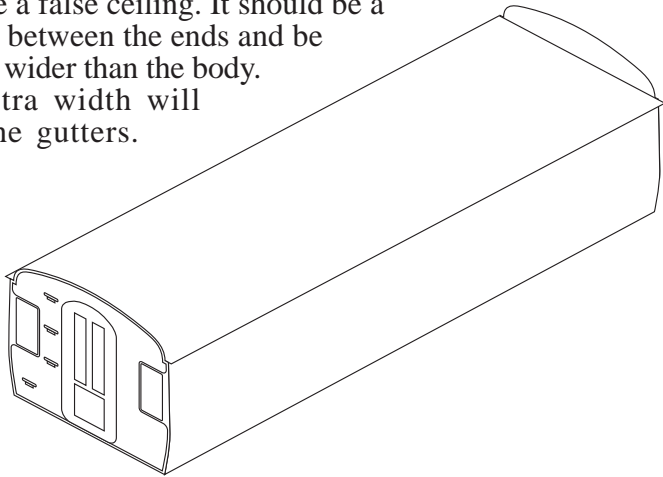


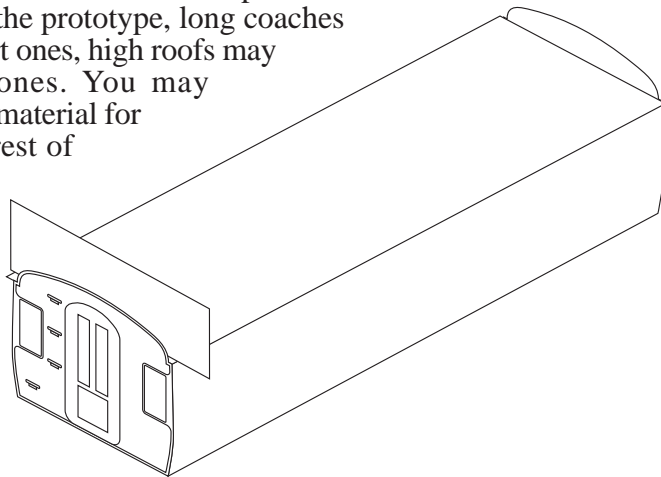
# Making Roofs

There are many prototypes where it will be very unlikely that there will ever be a commercially available roof section. These notes show one way of making up roofs for these prototypes. The material is left to the modeller but strip wood, plasticard or card are possibilities. The thickness should be about 1½ scale inches.

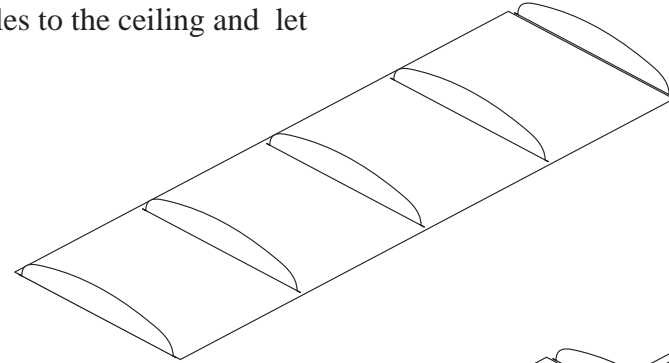
1/ Make a false ceiling. It should be a snug fit between the ends and be slightly wider than the body. The extra width will form the gutters.



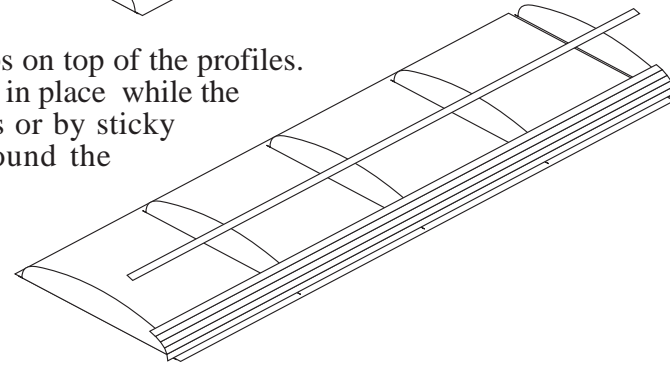
2/ Trace the end profile and make some profiles. The number will depend on the prototype, long coaches will need more than short ones, high roofs may need more than low ones. You may consider using a thicker material for these profiles than the rest of the roof.



3/ Glue the profiles to the ceiling and let the glue set.



4/ Glue thin strips on top of the profiles. They can be held in place while the glue sets by pins or by sticky tape wrapped round the whole roof.



5/ Once the glue has set, any gaps between the strips filled and the roof sanded down so it is smooth. A piece of tissue paper is then glued over the top and any details added.

